

QUARTER 4	UNIT	KECS	KDI	LEARNING TARGETS	AEPSI	Success Criteria		
	MATH:	Math Standard: Benchmark 1.1 Demonstrates an understanding of numbers and counting.	E. 31 Children recognize and use number words and symbols	I can label numbers 1-10 . I can write numbers.	Cognitive: Pre-Math 2.1 Labels printed numerals up to 10	Child will verbally and/or use gestures to correctly identify numbers. Child will write recognizable numbers.		
	MATH:	Math Standard: Benchmark 1.3 Uses attributes of objects for comparison and patterning	A. 9 Children solve problems encountered in play E. 30 Children identify, describe, copy, complete and create patterns. E. 35 Children recognize spatial relationships among people and objects. E. 38 Children describe, copy, complete and create patterns. G. 46 Children classify materials, actions, people and events.	I can sort by function.	Cognitive-Categorizing 1.1 Groups objects, people or events on the basis of category	Child creates groups of objects by physical attributes		
	MATH:	Math Standard: Benchmark 1.4 Uses nonstandard and/or standard units to measure and describe.	A. 1 Children demonstrate initiative as they explore their world. A. 3 Children focus on activities that interest them. A. 4 Children solve problems encountered in play. A. 5 Children gather information and formulate ideas about their world. E. 36 Children measure to describe, compare and order things. E. 37 Children understand and use the concept of unit. E. 39 Children use information about quantity to draw conclusions, make decisions and solve problems.	I can explore, compare and describe length, weight and volume using tools and objects.	Cognitive- categorizing 1.3 Groups objects on the physical attribute 2.1 Fits one ordered set of objects with another 3.1 Completes sequence of familiar story or event 1.1 Recall events on the same day with contextual cues 1.2 Recalls events immediately after they occur	Child plays with 3 or more objects using standard and non-standard units to measure		

	LANGUAGE	Language Standard: Benchmark 2.2 Observes to gain information and understanding	A.5 Children gather information and formulate ideas about their world.	I can tell what happened and why.	Cognitive - problem solving - recalling events, D1.1, Recalls events that occurred on the same day with contextual cues, D1.2 Recalls events immediately after they occur, Problem solving, E 1.2 identifies means to a goal, E. 2.3 gives possible cause for some event.	, Children communicate their ideas about the characteristics of things and how they work consistently across all settings.		
	LANGUAGE	Language Standard Benchmark 3.2 Shows interest and understanding of the basic concepts and conventions of print	D26 - Children read for pleasure and information., D. 28 - Children demonstrate knowledge about books.	I can pretend to read. I can read pictures, signs and/or print.	Cognitive Play F 1.2 Plans and acts out recognizable events, Social and Communication 1.2 uses words, phrases, or sentences to describe pretend objects, events or people. Cognitive H. Phonological Awareness and Emergent Reading - 3. Reads words by sight.	Child tells stories from a book. Child reads words by sight.		
	LANGUAGE	Language Standard Benchmark 3.4 Demonstrates emergent phonological awareness.	D 24 Children identify distinct sounds in spoken language., D.25 Children identify letter names and their sounds.	I can hear and say rhyming words. I can say the right letter sounds, I can match letters to words.	Cognitive H. Phonological Awareness, 1.1 Uses rhyming skills, 1.4 Identifies same and different sounds at the beginning and end of words. 2.2 Sounds out words, 2.3 Produces correct sounds for letters, 3.1	Children use rhyming skills by recognizing words that do and do not rhyme and will fill in missing rhymes. Child identifies 15 beginning and ending sounds in words. Child assigns at least 15 letters to sounds appropriately.		
	LANGUAGE	3.5 Draws meaning from pictures, print and text	D. 28 Children demonstrate knowledge about books	I know words have meaning.	Cognitive H. Phonological Awareness, 3 Reads words by sight.	Child demonstrates understanding that print has meaning by telling stories about a book, picture and/or environmental print		
	LANGUAGE	3.6 Tells and retells a story	D 21 Children understand language, D 22 Children can express themselves using language.	I can retell a story, I can act out a story.	Cognitive C3 Retells events in sequence, 3.1 Completes sequence of familiar story or event.	Child can retell a story including at least 3 details and draws connections between story events. Child plans and acts out recognizable events, themes and story lines.		

	LANGUAGE	4.2 Produces marks, pictures and symbols that represent print and ideas.	D29 Children write for many different purposes.	I can write "words." I can write letters, numbers and symbols, I can print letters.	Fine Motor B3 Prints first name, 3.1 Prints three letters, 3.2 Copies first name, 3.3 Copies three letters.	Child produces marks that represent print, pictures, shapes, letters, numbers ad/or symbols as dictated by the child.		
	LANGUAGE	4.3 Explores the physical aspect of writing.	C17 Children demonstrate dexterity and hand-eye coordination in using their small muscles. D 29 Children write for many different purposes.	I can write top to bottom and left to right.	Fine Motor A1. Uses two hands to manipulate objects, each hand performing different movements.	Child writes top to bottom and left to right consistently across all settings.		
	SCIENCE	1.4 Collects, describes and records information through a variety of means.	A.5 Children gather information and formulate ideas about their world. A.6 Children reflect on their experiences. D. 22 Children express themselves using language. D. 29 Children write for many different purposes. G. 45 Children observe the materials and processes in their environment. G. 50 Children communicate their ideas about the characteristics of things and how they work. G. 51 Children gather knowledge about the natural and physical world.	I can collect information by graph, tally, diagram, chart, journal, picture.	Fine Motor B 1 Writes using three finger grasp. Fine Motor B. 2.1 Draws using representational figures. Fine Motor B. 2.2 Copies complex shapes. Fine Motor B. 2.3 Copies simple shapes. Cognitive A 2 Demonstrates understanding of qualitative and quantitative concepts. Cognitive G. 1 Counts at least 20 objects. Cognitive G. 2 Demonstrates understanding of printed numbers.	Child can draw by using representational pictures.		
	SCIENCE	1.5 Makes and verifies predictions based on past experiences.	A. 2 Children make plans and follow through on their intentions. A. 6 Children reflect on their experiences. G. 48 Children predict what they expect will happen. G. 49 Children drqw conclusions based on their experiences and observations.	I can recall information.	Cognitive C. 3 Retells event in sequence. Cognitive D 1.1 Recalls events that occurred on the same day with contextual cues. Cognitive D. 1.2 Recalls events immediately after they occur.	Child recalls events tht occurred on same day with contextual cues. Child recalls events immediately after they occur.		
	ARTS AND HUMANITIES	1.1 Develops skills in appreciation of visual arts	F. 44 Children appreciate the creative arts	I can make 3D art.	Social Participation B. 2.1 Interacts appropriately with materials during small group activities	Child uses a variety of art forms, elements and materials .		
	ARTS AND HUMANITIES	1.2 Develops skills in and appreciation of dance	F. 44 Children appreciate the creative arts	I can talk about dance.	Social-communication A. 1.7 Uses words, phrases or sentences to inform	The child communicates (verbal/non-verbal) his/her ideas and thoughts about dance		
	ARTS AND HUMANITIES	1.3 Develops skills in and appreciation of music	F. 41 Children express and represent what they observe, think, imagine and feel through music	I can sing.	Participation B. 3. Watches, listens and participates during large group activities	Child produces sounds along with or without music		

